

LCPC Player Evaluation



		Сарт	ain:					
Email:		Phone:						
Current Group:	Tar	Target Group:			ORANGE			
equired Skills to move to Team Orange					0	1	2	3
Able to hit a medium paced forehand wi								
Able to hit a medium paced backhand w								
Able to hit a medium paced serve with d		on and	consistency					
Able to consistently sustain a dink rally v								
Able to hit a medium paced 3 rd shot with		consist						
Able to hit a medium paced volley with our Understands the fundamentals of the ga		COHSIST	ency					
Understands proper court positioning	IIIC							
Understands rules and can keep score								
Has good mobility / quickness / hand-ey	e coordinatio	n						
L. Server Requirement - 7 out of 10 (70%)	YES	NO	Notes:					
L. Server Requirement - 7 out of 10 (70%) Service Good	YES	NO	Notes:					
•	YES	NO	Notes:					
Service Good		NO	Notes:					
Service Good Service Foot Fault		NO	Notes:					
Service Good Service Foot Fault 2. Server Return Requirement - 7 out of 10 (70		NO	Notes:					
Service Good Service Foot Fault 2. Server Return Requirement - 7 out of 10 (70) Good forehand		NO	Notes:					
Service Good Service Foot Fault 2. Server Return Requirement - 7 out of 10 (70 Good forehand Good Backhand		NO	Notes:					
Service Good Service Foot Fault 2. Server Return Requirement - 7 out of 10 (70 Good forehand Good Backhand 3. Volley Requirement - 7 out of 10 (70%)		NO	Notes:					
Service Good Service Foot Fault 2. Server Return Requirement - 7 out of 10 (70) Good forehand Good Backhand 3. Volley Requirement - 7 out of 10 (70%) Good forehand		NO	Notes:					
Service Good Service Foot Fault 2. Server Return Requirement - 7 out of 10 (70) Good forehand Good Backhand 3. Volley Requirement - 7 out of 10 (70%) Good forehand Good Backhand		NO	Notes:					

Legend: 0 = Not observed or not able to execute, 1 = attempted but very poorly executed/needs work,
 2 = good basic form, but needs work, 3 = solid, consistent performance